

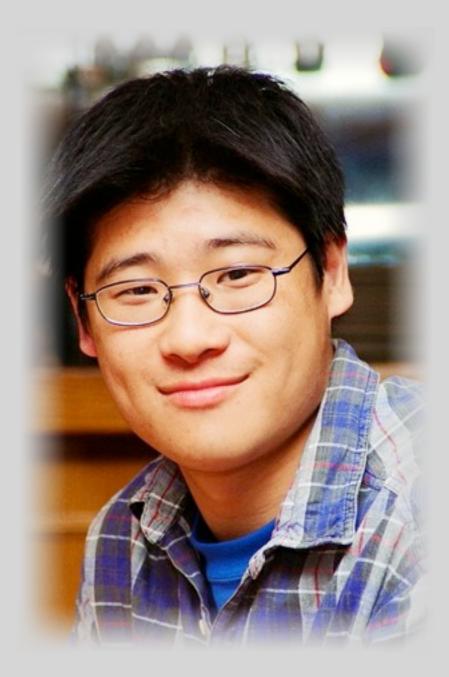
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Competing with Change with Five Core Concepts



Who am I?

- Name: Steven Mak
- Agile Coach at Odd-e
- Lives in Hong Kong
- Agile, TDD Coaching
- I love coding Java, C/C++, PHP, Perl, and some weird ones
- I speak English, Cantonese, and Mandarin





Who am I?

- Name: Stanly Lau
- Originate & lives in Singapore
- Works for Odd-e
- Agile coach, SW developer
- Insurance, Mobile Safety & Education
- Java, .Net





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5 Core Concepts



Perfection Vision

Create the organizational ability to respond to changes by being able to to deliver or change direction at any time without additional cost



1. Team Teams

- Shared work product
- Interdependent work
- Shared responsibility
- Set of working agreements
- Responsibility for managing the outside-team relationships
- Distributed leadership





Shared Responsibility



2. Self-managing Teams

- The team together has the authority to:
 - Design, plan, and execute their task
 - Monitor and manage their progress
 - Monitor and manage their process





Empowerment



Text from: "Leading teams" By Richard Hackman

Authority Matrix

Setting overall direction Management Designing the team and Responsibility its organizational context Monitoring and managing Team's Own Responsibility work process and progress Executing the team task Self-Self-Self-Managerled Managing Designing Governing teams teams teams teams



3. Cross-functional Teams

- All skills needed to build the product
- Balancing specialization with generalization
- Close cross-functional collaboration





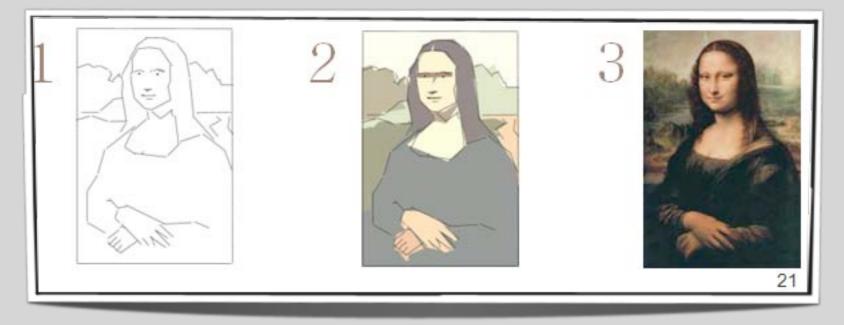
Multi-learning



4. Short Iterative Full-Cycle Feedback

• Feedback

- For improving product
- For improving ways of working
- Iterative repeating same activities
- Full-cycle not phased
- Short typically 2 weeks



Thanks to Jeff Patton





Inspect-adapt

5. Lowering Cost of Change

- Make responding to change economical
- Common strategies:
 - Lower work in progress
 - Remove duplication
 - Lowering complexity
 - Automation







Improvement



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Resources







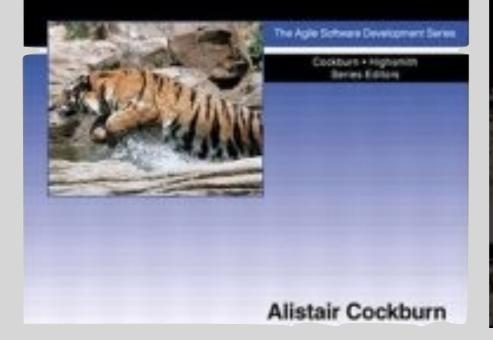
Articles

- Scrum Primer:
 - http://www.scrumprimer.org
- Lean Primer:
 - http://www.leanprimer.com
- Feature Teams Primer:
 - http://www.featureteams.org/
- Acceptance Test-Driven Development with Robot Framework
 - http://www.a-tdd.org



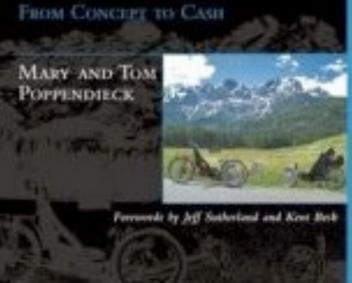
Books - Agile

Agile Software Development



The Addison Wesley Seguature Series

IMPLEMENTING LEAN SOFTWARE DEVELOPMENT





A Manager's Guide

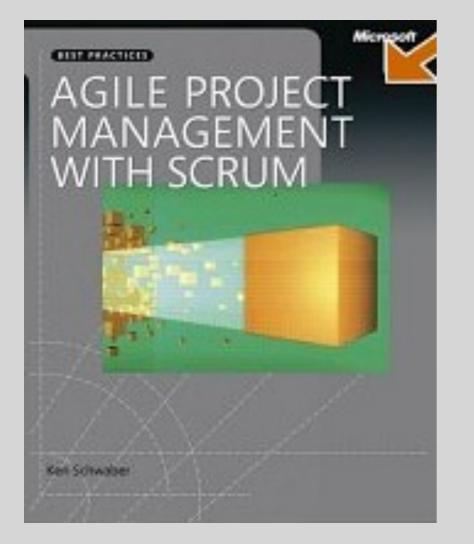


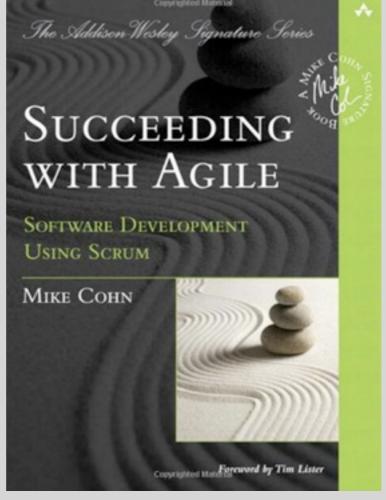
Craig Larman

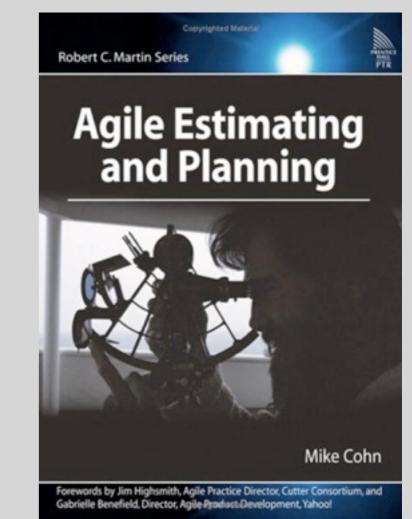
Apile Schware Development Series, Abildair Coshloare and Jon Highsevith, Series Bildors



Books - Scrum

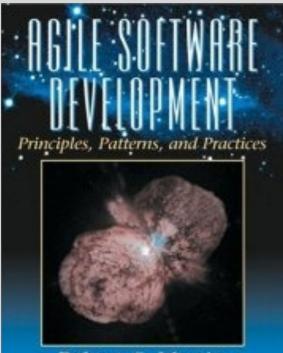




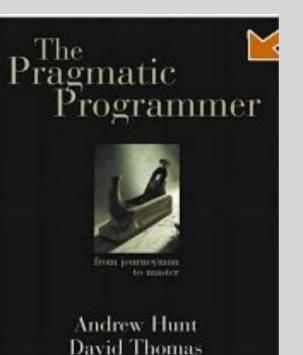


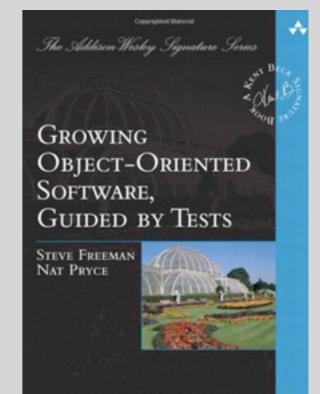


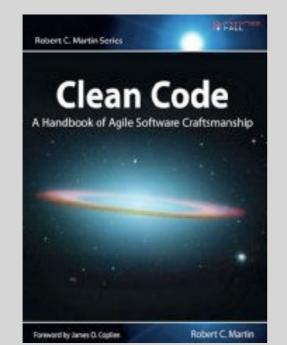
Books - Technical Practices

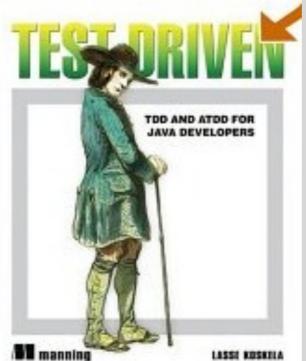


Robert C. Martin





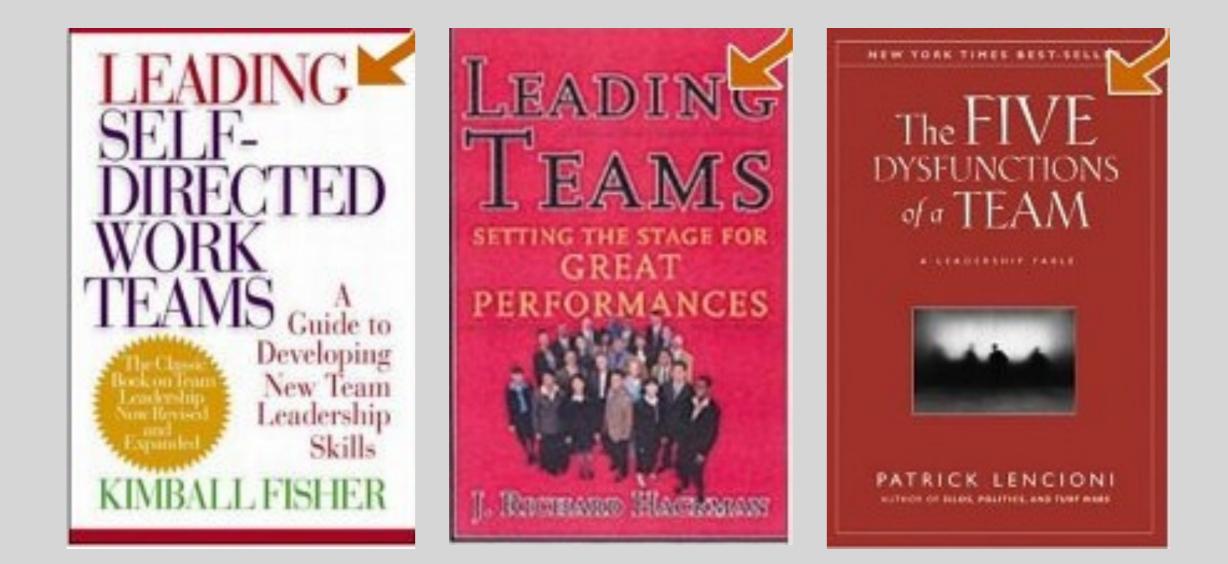




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Books - Teams





Books - Scaling

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Scaling Lean & Agile Development

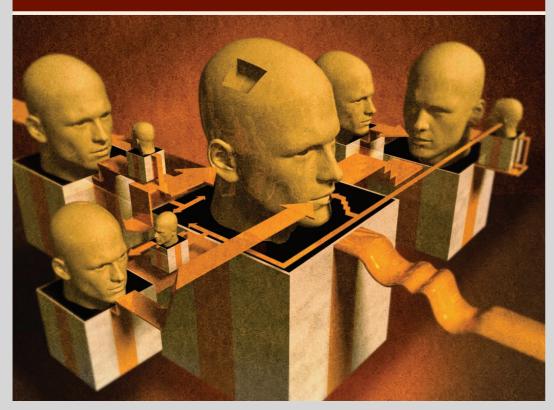
Thinking and Organizational Tools for Large-Scale Scrum

> Craig Larman Bas Vodde

Practices for Scaling Lean & Agile Development

Large, Multisite, and Offshore Products with Large-Scale Scrum

> Craig Larman Bas Vodde







Thank you

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